

Chemicals in Cigarettes

Aim: Alert people to harmful cigarettes

Backdrop – Google “chemicals in cigarettes”, save and upload



Sprite – Arsenic (button 2-b)

Flip button1 horizontal to get button2



button1
120x53



button2
120x53

```
when green flag clicked
  go to x: -190 y: -5
  switch costume to button1
  set size to 75 %
```

```
when this sprite clicked
  go to x: -190 y: -5
  switch costume to button2
  wait 0.5 secs
  switch costume to button1
```

Duplicate 12 times for other chemicals then modify text and



```
1
  button1 120x53
  when green flag clicked
    go to x: -25 y: 145
    switch costume to button1
    set size to 75 %

2
  button2 120x53
  when this sprite clicked
    go to x: -25 y: 145
    switch costume to button2
    wait 0.5 secs
    switch costume to button1
```

```
1
  button1 120x53
  when green flag clicked
    go to x: 90 y: -125
    switch costume to button1
    set size to 75 %

2
  button2 120x53
  when this sprite clicked
    go to x: 90 y: -125
    switch costume to button2
    wait 0.5 secs
    switch costume to button1
```

Alternative button method

Choose **button2-b** sprite from library and call it **Arsenic**.

Rename costume **button1**

Use bucket and gradient colour to change look of **button1**



Duplicate **button1**

Type **Arsenic** on **button1**



Flip **button2** vertical

Type **Arsenic** on **button2**

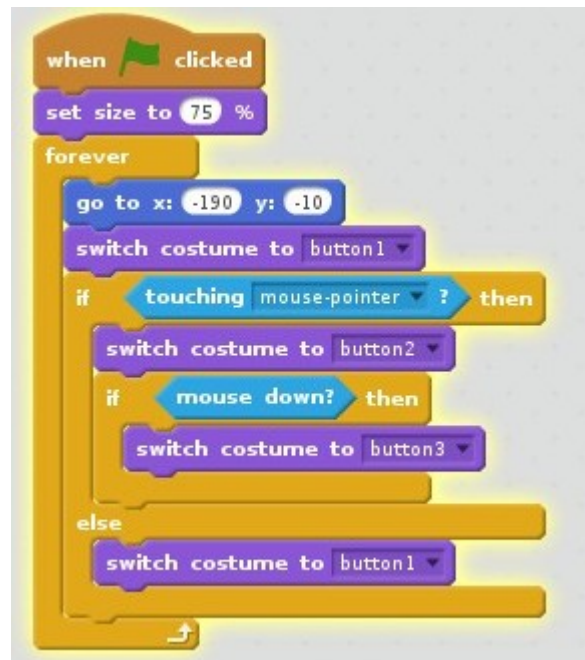


Duplicate **button 2**

Type **Rat Poison** on **button3**



Create the script for the **Arsenic** Button



Duplicate **Arsenic** sprite and rename it **Nicotine**

Type **Nicotine** on **button1**, **Nicotine** on **button2**, **Bug Spray** on **button3**

Modify the script.

Do more buttons